

ENGLISH

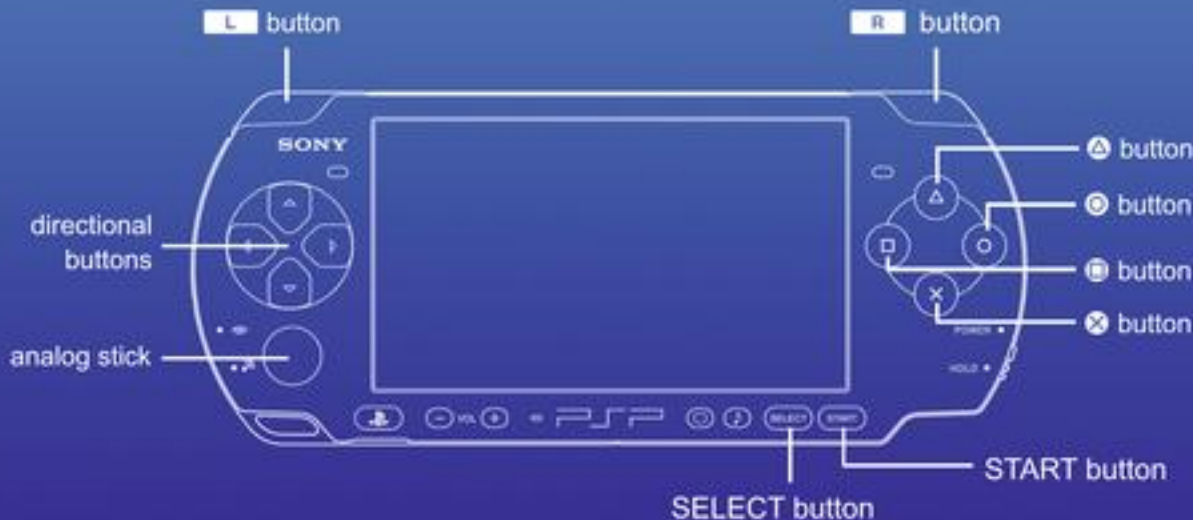
SETTING UP

MEMORY STICK™

To save game settings and progress, insert a MEMORY STICK™ into the MEMORY STICK™ slot of the PSP™ system. Saved game data can be loaded from the same MEMORY STICK™ or any MEMORY STICK™ containing previously saved **Buzz!**™: **Quiz World** data. Make sure there is enough free space on the MEMORY STICK™ before commencing play.

Buzz!™: **Quiz World** operates with an autosave function, allowing progress to be saved to MEMORY STICK™ automatically during play. Do not remove the MEMORY STICK™ or turn off the PSP™ system when the MEMORY STICK™ access indicator is flashing. To turn the autosave function off, please refer to the "Options" section outlined later in this manual.

PLEASE NOTE: the minimum amount of free space required to save **Buzz!**™: **Quiz World** data may vary depending on the capacity of the MEMORY STICK™ inserted.



DEFAULT CONTROLS

Press **↑**, **↓**, **←** or **→** to highlight an option, then press the **X** button to confirm. To return to the previous menu screen, press the **○** button.

DIRECTIONAL BUTTONS – MOVEMENT

In this manual, **↑**, **↓**, **←**, **→** etc. are used to denote the direction of the directional buttons only.

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).



AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

PLEASE NOTE: Buzz!™: Quiz World supports Game Sharing and Infrastructure Mode.

MAIN MENU

Single Player Take on the quiz boards, play downloaded Quiz Packs or connect to the MyBuzz!™ servers to enjoy extra quizzes.

Multiplayer Play with your friends or find new Buzz!™ buddies online.

Trophies Check out the awards you've earned so far.

Options Adjust a variety of settings.

Profiles Select, edit and manage your profiles.

Quiz Packs Choose which downloaded Quiz Packs to use in your games.

SINGLE PLAYER

CHALLENGES

Unlock new characters by progressing across four quiz boards, each filled with a range of challenges.

Each board is made up of a variety of quiz rounds and includes a signature round, which features four times.

Yogi The easiest quiz board – take on this spiritual master's general knowledge challenge, which features 'Point Builder' as its signature round.

Angelina She may be a dainty ballerina, but with Angelina's challenge you'll find things are definitely getting tougher! 'High Stakes' is the signature round here.

General Stand up STRAIGHT, Private! There's no messing around with the General, who favours the 'Defuse' round, obviously...

Monster Raarr! Beat this brute of a board and you're definitely a skilled player. The Monster's signature round is 'Virus'.

NOTE: information on the different round types can be found later in this manual.



Once the challenge gets under way, select a quiz round from those available and answer the questions as best you can. Progress across the board, completing rounds to earn medals which provide you with a set amount of time to take into the board's final showdown round:

Bronze medal = 5 seconds

Silver medal = 10 seconds

Gold medal = 15 seconds

As you complete a vertical line of quiz rounds, the next line will become available to play. Make it all the way from left to right across the board to open the final showdown round, and beat the target score within the time you've accumulated to unlock a new character and gain a trophy. The new character will become available on the contestant selection screen. Trophies can be viewed on the trophies screen, accessed via the Main Menu. All unlocked rounds and trophies are saved within your player profile.

NOTE: don't forget, you can always go back and play rounds again to boost your scores and earn better medals!

QUIZ PACKS

Select and play a Quiz Pack from any you have downloaded from PlayStation®Store. See the Quiz Packs section later in this manual for more information.

MYBUZZ!™

Connect wirelessly via Infrastructure Mode and play an almost endless supply of free quizzes, written by the Buzz!™ community. Accessible on PC at MyBuzzQuiz.com, MyBuzz!™ allows you to create and share quizzes of your own and play and rate quizzes written by other Buzz!™ fans.

There are three MyBuzz!™ quiz modes:

ENDLESS QUIZ MODE

Play as many quizzes as you like, building up a cumulative score. Choose from four random MyBuzz!™ quizzes. Endless Quiz Mode features 'Universal' rated quizzes, which are suitable for all. 'Mature' rated quizzes can be played if you log in to PlayStation®Network and are old enough to access them.

PICK A QUIZ MODE

This mode allows you to browse through all the MyBuzz!™ quizzes. Select categories and then subcategories to narrow down your search for the ideal quiz topic. Each quiz is scored independently and there is no cumulative score.

PLAYLIST MODE

Create your own playlists at MyBuzzQuiz.com and play collections of specific MyBuzz!™ quizzes. Log in to PlayStation®Network, then browse through your playlists, select one and play all of the quizzes in that playlist. Each quiz is scored independently and there is no cumulative score.

WRITE MyBuzz!™ QUIZZES

Log in to PlayStation®Network at MyBuzzQuiz.com to create your own MyBuzz!™ quiz.

You can write quizzes and make them available to just yourself, to you and your friends, or to anyone. After creating a quiz, you need to rate it as either suitable for anyone (Universal) or for mature users only.

MULTIPLAYER PASS AROUND

A Pass Around game is a trivia 'pass the parcel' for two to six players, where everyone can play on just one PSP™ system. Simply pass the PSP™ system to the next player when your turn is over or when directed to do so by the on-screen instructions.

SETTING UP A PASS AROUND GAME

Before beginning a Pass Around game, select a Game Mix from the carousel.

Choose from:

- | | |
|--------------------|--|
| Quick Mix | Head straight in for a quick game. |
| Crazy Mix | A game featuring all the wacky round types. |
| Serious Mix | This one's for pro quiz players. |
| Live Mix | Choose the round types as you play. |
| Buzz Mix | A selection of classic Buzz!™ rounds. |
| Long Mix | A full game – play through every quiz round. |

Choose a number of players by rotating the carousel, then each player in turn must choose a contestant before the game can begin.

QUIZ HOST

Have you got the charm and charisma to host your very own quiz? Follow in the footsteps of Buzz himself with Quiz Host mode, asking questions and dishing out points to your captivated contestants.

PLAYING A QUIZ HOST GAME

Select the number of players taking part, then allow each player to choose a contestant. When the game begins, the quiz host does not answer questions. Instead, a series of questions will be displayed on-screen with the correct answer already highlighted in green – DO NOT let any of the players see the screen!

The quiz host reads each question to the players, who shout out their answers. The quiz host then awards points to players who got the question right and, if desired, deducts points from each player who got it wrong.

So how does the quiz host update the scores? It couldn't be easier:

- Press  or  to highlight the contestant to be scored
- Press the  button to add 50 points to the contestant's score
- Press the  button to deduct 50 points from the contestant's score

Scoring is entirely up to the quiz host, who can award as many or as few points as they like, in multiples of 50. If a contestant puts a little extra effort into their answer, why not give them some bonus points?

Press the  button to skip to the next question. If you like, a question can be skipped without being read or scored at all.

GAME SHARING

Face off against up to three other PSP™ owners, with only one copy of **Buzz!™: Quiz World** required. Select Game Sharing and your PSP™ system will attempt to locate other PSP™ systems that are within a range of 10 metres and currently searching for Game Sharing data.

The receiving players must choose the  icon from the Home Menu and then select the Game Sharing icon. A message, 'Searching for players' will be displayed.

Once the PSP™ systems have connected wirelessly, the receiving players should follow the on-screen instructions to send a request to the host. The transfers will commence once the host accepts each request.

Once all transfers are complete, the host must choose a Game Mix. Three mixes are available: Quick Mix, Long Mix and Normal Mix. The receiving players must each also choose a contestant before the quiz can get under way.

The receiving players can end their **Buzz!**™: **Quiz World** session by either switching off their PSP™ system or returning to the Home Menu. Any Game Sharing data received will subsequently be deleted.

NOTE: the WLAN switch must be set to the ON position on both host and receiving PSP™ systems.

PLAY ONLINE

Connect wirelessly via Infrastructure Mode and challenge the world, playing quizzes against up to three other players.

If you haven't already done so, connect to PlayStation®Network and sign in. The Online Menu will be displayed:

Quick Game Join straight in with any game that is available.

Search Search for a game that meets your own particular requirements.

Create Set up your own game by following some simple on-screen instructions.

ONLINE OPPONENTS

Wherever possible, your opponents will be picked from the online players whose player ratings closely match your own. Player rating data is compiled constantly and stored as part of your player profile.

STARTING A GAME

Once a suitable game has been found, the host will be presented with a 'Waiting for Players' screen, allowing them to see all of the players that have joined the game, their ratings and any empty slots still waiting to be filled. The host can start the game at any time once at least one player has joined by pressing the  button. The host can cancel the game at any point by pressing the .

Whilst waiting for the game to begin, players other than the host will be presented with a 'Waiting for Game to Start' screen that shows the names and ratings of all players who have joined and any empty slots still waiting to be filled.

TROPHIES

The trophies screen displays any awards you have won so far in **Buzz!™: Quiz World**. Select a trophy and press the  button to have a good look at it. You can also highlight trophies you've yet to collect to find out exactly what you need to do to win them.

There are loads of trophies to pick up; how many can you collect?

OPTIONS

Choose Options to toggle the autosave function on or off, choose an alternative language, or to load or save game data.

PROFILES

To create a new player profile, press  or  to highlight an empty slot and press the  button to select it.

Enter a name by rotating the alphabet carousel and then pressing  or  to scroll through the list of names. Press the  button to choose the highlighted name. Select a contestant by rotating the carousel and picking the character you want to play as.

EDITING A PROFILE

To edit a player profile, highlight it and press the  button, then change the name and/or contestant character for that profile. Highlight an existing profile and press the  button to delete it.

QUIZ PACKS

Additional Quiz Packs are available for purchase from PlayStation®Store and once downloaded, this is where you'll find them, ready to play.

There are Quiz Packs on all sorts of topics, so there's bound to be a subject that takes your fancy, whatever your field of expertise!

Each pack is filled with hundreds of quality questions, delivered in the Buzz!™ style we all know and love. And new Quiz Packs are added all the time, so be sure to check PlayStation®Store regularly!

PAUSING A QUIZ

Press the START button during a game to pause the current quiz. An on-screen menu will be displayed with two options. Highlight Continue and press the  button to return to the game or highlight Quit and press the  button to head back to the Main Menu.

ROUND TYPES

Check out the types of quiz rounds you can expect to come up against in **Buzz!™: Quiz World**. The rounds vary, depending on what type of game you are playing.

VIRUS

PASS AROUND AND SINGLE PLAYER GAMES:

Uh-oh, in this round a virus eats away at your points while you answer questions, so you need to be as quick as possible. Answer questions swiftly and correctly to win back the lost points and stop the virus in its tracks!

TIME CHALLENGE

SINGLE PLAYER GAMES:

Answer as many questions as you can in the allotted time frame, whilst the timer ticks down. Your performance will be rewarded according to how many questions you answer correctly.

WEAK SPOT

PASS AROUND GAMES:

Preview a question and choose another player to answer it. If it's a question you think a certain player probably won't know, then put them in the hotseat! All's fair in love and Buzz!™ after all... If the receiving player does manage to get the question right, they will be awarded points – but if they don't, the points go to you. Whatever the outcome, the receiving player gets to choose who answers the next question – a good opportunity to get their own back!

PASS THE BOMB

PASS AROUND, GAME SHARING AND ONLINE GAMES:

Answer questions correctly to gain points and pass the bomb to an opponent before it explodes. If the bomb detonates in your hands, you lose points.

ROLLOVER

PASS AROUND GAMES:

Answer correctly to claim the points that have accumulated in the points pot. Get the question wrong and more points will be added to the pot before the quiz moves on to the next player.

SNAPSHOT

SINGLE PLAYER, PASS AROUND, GAME SHARING AND ONLINE GAMES:

Answer a question correctly to reveal a portion of a hidden picture, then choose to play or pass. If you choose to play, you can answer a bonus question about the picture and win extra points.

PICTURE THIS

PASS AROUND, GAME SHARING AND ONLINE GAMES:

Place the sticker anywhere over the picture, trying to hide as much of the key elements as you can, before passing on to the next player to answer the question.

QUICKFIRE

SINGLE PLAYER GAMES:

There are ten questions to answer and speed is key here, the faster you answer the more points you get.

FASTEST FINGER

GAME SHARING AND ONLINE GAMES:

The old classic that's all about being quick off the mark, beat your opponents by being the first to buzz in and answer a question correctly.

POINT BUILDER

SINGLE PLAYER, PASS AROUND, GAME SHARING AND ONLINE GAMES:

A simple round in which players are asked questions in turn. Answer correctly to score 200 points and build up your score.

POINT STEALER

PASS AROUND GAMES:

Answer a question... if you get it right, you can choose an opponent to steal 200 points from.

HIGH STAKES

SINGLE PLAYER AND PASS AROUND GAMES:

The subject of the next question is announced before the question is asked. Place a bet of 50, 100, 250 or 500 points, depending on how likely you think you are to know the answer. Get the answer right to gain the points. Get the answer wrong to lose the same amount of points. If you're not sure of the answer, don't bet too many points!

DOUBLE OR NOTHING

PASS AROUND GAMES:

Answer a question correctly to be given the opportunity to keep 200 points or gamble, going for 'double or nothing'. Are you willing to take the risk?

DEFUSE

SINGLE PLAYER GAMES:

This is like Pass the Bomb, but for solo game sessions. Keep answering the questions correctly, to win the amount of points indicated on the bomb. The more questions you get right, the bigger the points awarded. Get a question wrong and the bomb explodes, ending the round.